

## STORY DICE

### How does it work?

Print and cut out the three dice templates (**Appendix 1**). Fold over each section on the dotted line and secure your dice by gluing the grey sections inside your die.

DICE 1 – Features pictures of people/characters

DICE 2 – Features a type of device

DICE 3 – Features a setting

### How to play

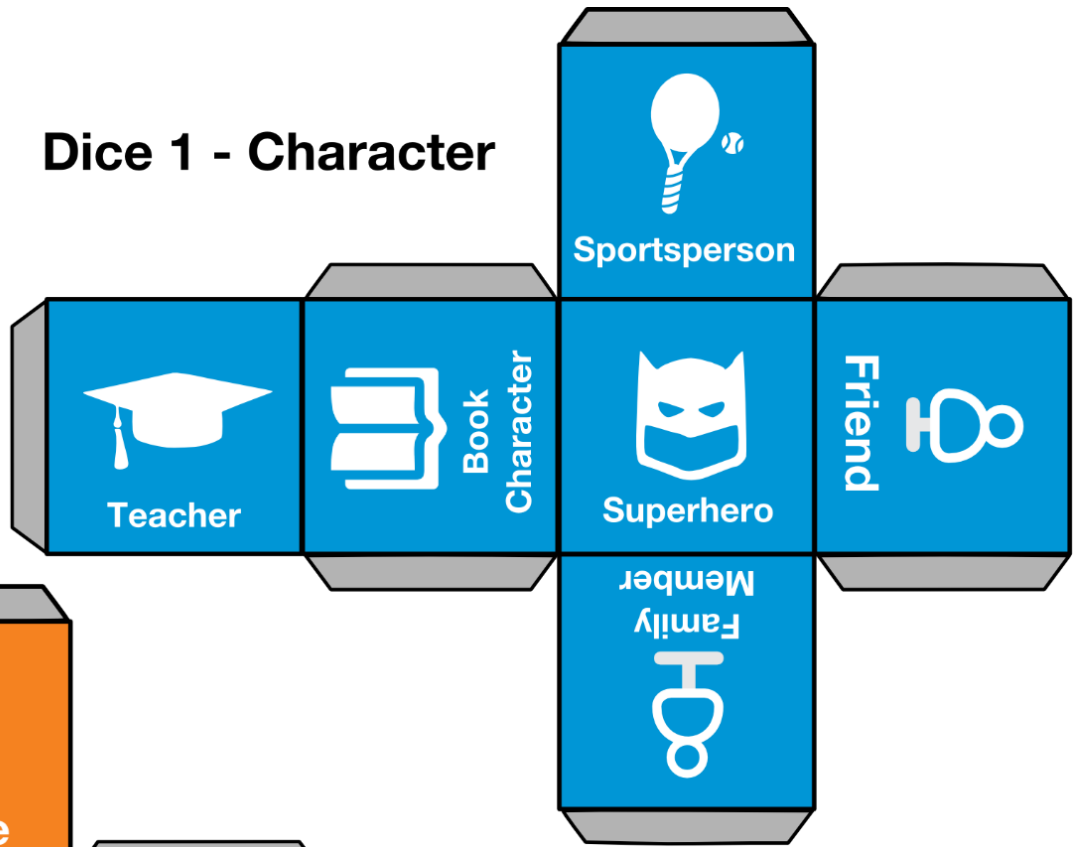
Divide your class into small groups of 4 or 5. Print out the dilemma cards (**Appendix 2**) and hand one to each group. Take turns for each group to roll each die and whatever they land on must feature in their story. In a medium of their choice (drama, storyboard, news report etc.) pupils must create a short story in which they solve a dilemma including the three elements from the dice. Be as creative and inventive as possible!

Feel free to add to the list of dilemmas or encourage the pupils to think up their own to solve.

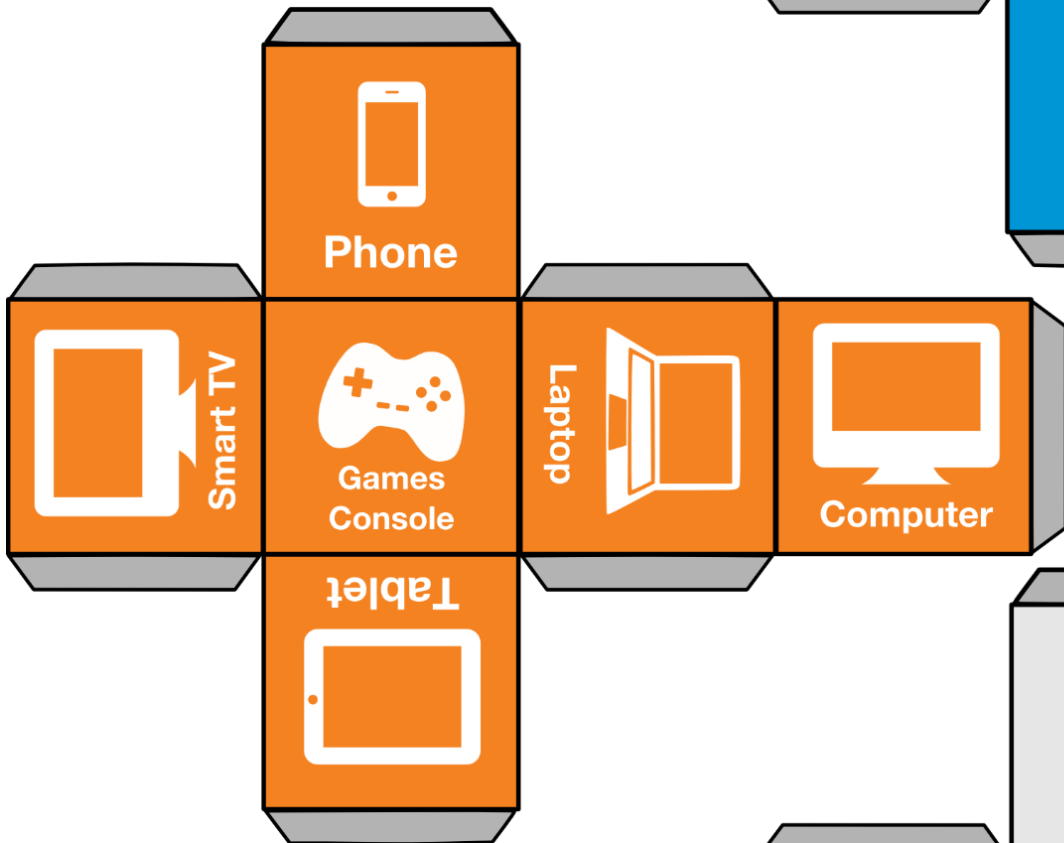
### Dilemmas

- You receive an email containing an upsetting image. What would you do?
- You receive a message saying something mean about someone you know. What would you do?
- You click on something by accident and it won't go away. You're worried that you may get in trouble. What do you do?
- You have been chatting to someone on an online game for some time and they now suggest that you meet up. You have never met this person in real life. What would you do?
- You have spent ages building your own creation town on your favourite online game. One day you log in only to find that your town has completely disappeared. Someone has obviously deliberately deleted everything. What do you do?

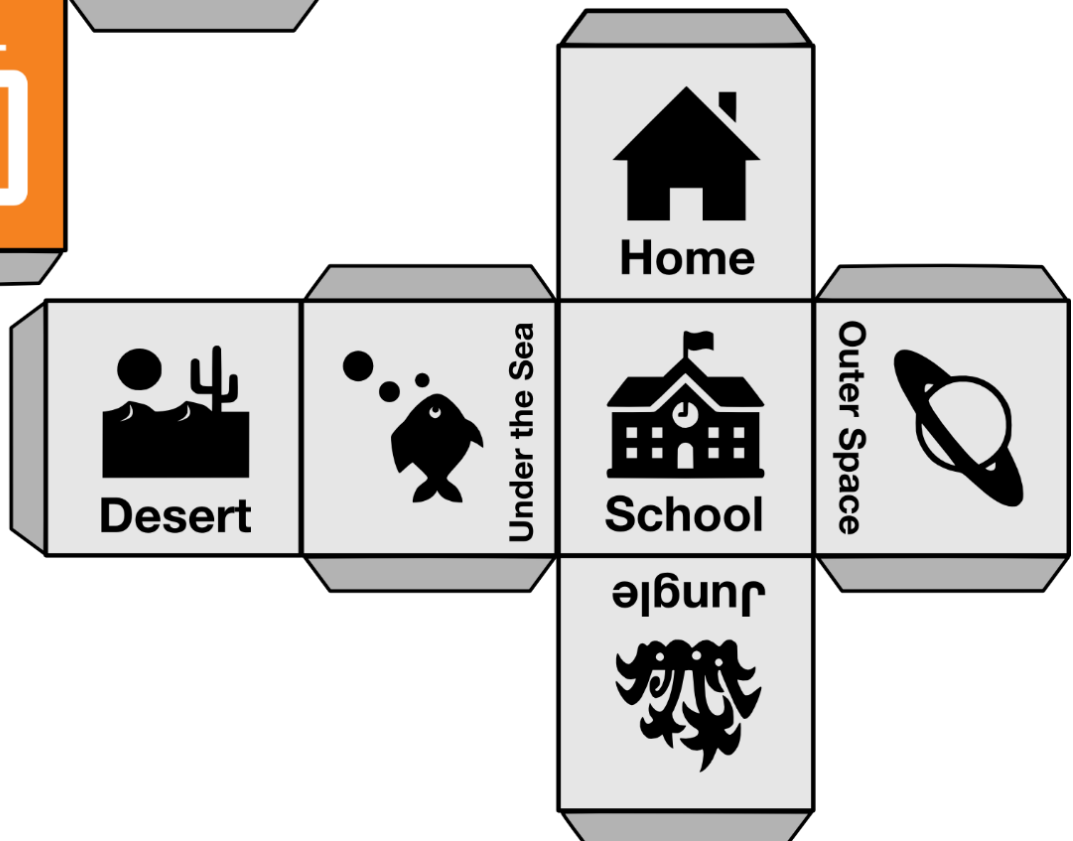
### Dice 1 - Character



### Dice 2 - Device



### Dice 3 - Setting



You receive an email containing an upsetting image.

**What would you do?**

You receive a message saying something mean about someone you know.

**What would you do?**

You click on something by accident and it won't go away. You're worried that you may get in trouble.

**What do you do?**

You have been chatting to someone on an online game for some time and they now suggest that you meet up. You have never met this person in real life.

**What would you do?**

You have spent ages building your own creation town on your favourite online game. One day you log in only to find that your town has completely disappeared.

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**What do you do?**